

Hawkesbury CEVC Curriculum Map – Year A

Robins Class – Year 1/2

Year A	Term 1		Term 2	Term 3	Term 4		Term 5	Term 6
Enquiry	What is home?	How are schools the same?	How can we help?	What did Brunel do for Great Britain?	How do we live a healthy life?	How do plants grow near me?	How will we get around in the future?	What could my classroom be made of?
Author Text	The Dragon Machine Real Dragons		Gigantic	Rosie Revere, Engineer	Recipes	The Secret Sky Garden	Look Up	Little Red and the Very Hungry Lion
Author coverage Fiction/non-fiction	Narrative: Characterisation		Narrative: Retell	Narrative: Openings and Endings	Narrative: Settings Describe a setting		Narrative: Suspense	Fairy tale: Dialogue
	Non-Chronological Report		Instructions	Recount	Instructions		Persuasion	Diary Entry
Working Scientifically runs through all scientist enquiries								
Scientist	Living things and their habitats. Animals, including humans Asking simple questions	Asking simple questions		-Performing simple tests	Living things and their habitats. Animals, including humans Performing simple tests	Plants Performing simple tests Using observation and ideas to suggest answers to questions	Use observations and ideas to suggest answers to questions	Everyday Materials Identifying and classifying Gathering and recording data
Historian				Learn about the life of Isambard Kingdom Brunel and his achievements.			Develop an awareness of the past.	Develop an awareness of the past.
Geographer	Use maps, atlases and globes. Devise a simple map. Study the geography of the school.	Use simple fieldwork and observational skills to study the geography of their school.				Name and locate the world's 7 continents and 5 oceans. Identify seasonal and daily weather patterns.	-Name and locate the 4 countries of the UK. - Use basic geographical vocabulary to refer to physical and human features.	

Artist	Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	Develop a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space.	Use a range of materials creatively to design and make products		Take inspiration from and use art to develop and share ideas	Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.		Use a range of materials creatively to design and make products. Take inspiration from and use art to develop and share ideas
Engineer: DT				Bridge building day: Design, make and build a bridge.	Cookery	Explore and use mechanisms (levers and joints) in their products.		Select from and use a range of tools and equipment to perform practical tasks.
PSHE	Being Me in My World	Celebrating difference	Dreams & Goals	Healthy Me	Relationships	Changing Me		
Musician	My Musical Heartbeat	Playing in an Orchestra	Exploring Sounds	Recognising Different Sounds	Having Fun with Improvisation	Our Big Concert		
	Online Safety runs through all computing lessons							
Computing	What is the World Wide Web?		What tools are useful?			What is coding?		
RE	Who made the world?	Why does Christmas matter to Christians?	What makes some places sacred?	What can we learn from sacred books?	Who is a Muslim and what do they believe?			
PE	Cricket Fundamentals	Gymnastics Fundamentals	Dance Invasion Games	Fitness Target Games	Striking and Fielding Sending and Receiving	Athletics Net and Wall		
Trips & visitors			SS Great Britain	Travelling Kitchen				

